

VRW4WAY.com's
Online Fax Meet

Sept 22 – 25, 2006

Team Name:		
Dropzone:		
Aircraft:		
Team Member 1:		
Team Member 2:		
Team Member 3:		
Team Member 4:		
Video:		
Judge or Judges:		
Scores:	Points	Busts
Round 1		
Round 2		
Round 3		
Round 4		
Round 5		
Total:		

Please fax or e-mail the results to:

vrwteam@vrw4way.com

Fax: +1.320.451.3999

**Please email a picture of the team to the same address.
Please list the names of those shown in the picture so we know who's who.**

Results will be posted Tuesday, September 26, 2006 at:

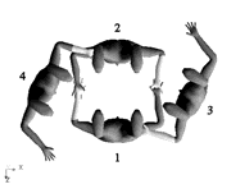
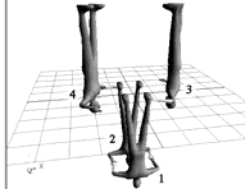
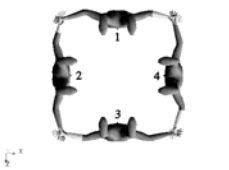
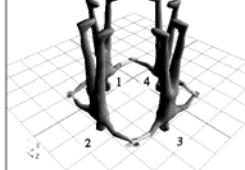

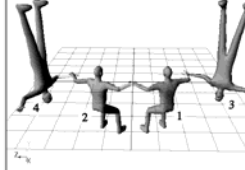

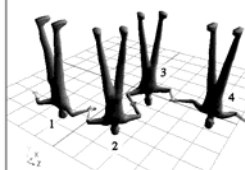
<http://www.vrw4way.com>

Quick Rules Reference:

- Working time:
 - 35 seconds of working time for each dive. We are relying on each team to time their dives and confirm that they only count points from the first 35 seconds. The clock starts as soon as you leave the aircraft.
- Busts
 - If you got the point, but the video does not clearly show each and every grip all at once, then this is a bust. If someone's hand is hidden behind another team members head, leg, etc....it does not count and your team does not get a point for that formation and it is considered a bust.
- Judging Tips
 - What we are doing is Formation Skydiving. In order to help yourselves be impartial judges, ask a friend that is on a FS 4 way team or that is a FS judge to review your dives and score them based on FS rules. They will help you determine what is a bust and if the point should count.
 - This is the first time most of us will be doing this, so getting outside help will not only help keep all of us honest, but will help insure that aren't missing anything in terms of how rules are interpreted.
- Grips
 - Make sure to review the full dive pool that is downloadable from vrw4way.com to confirm whether a grip should be on a foot or on a leg. Again, if the wrong grip is taken and is on video, it's still a bust.
- Have Fun!
 - This is the first event of its kind and is meant to spur interest around the globe. Get your team together and give it a shot. It's only 5 jumps!!!
- Questions – Help!!!
 - Send us an e-mail to vrwteam@vrw4way.com as we will be checking it throughout the weekend in case anyone needs any assistance.

Round 1

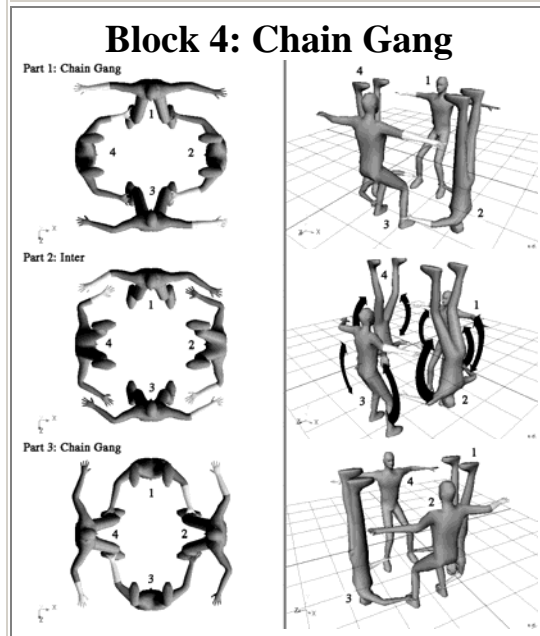
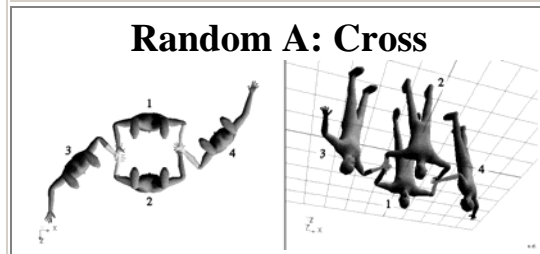
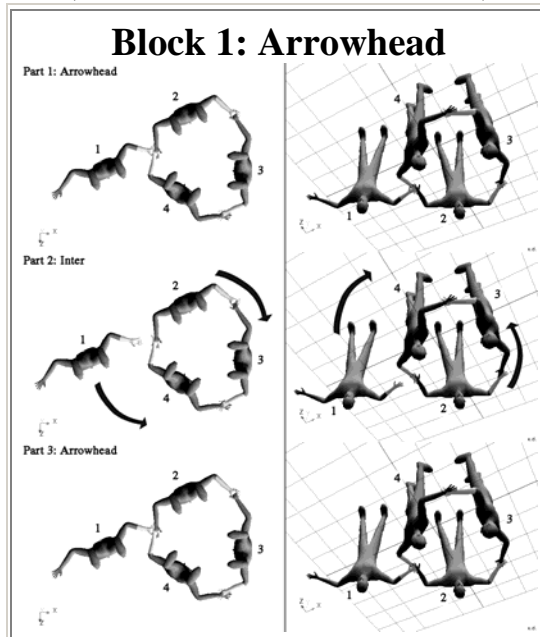
(Round 1 of 5 -- Advanced class)

Random B: Gulley	
 A 2D diagram showing four figures in a square formation. Figure 1 is at the bottom, 2 at the top, 3 on the right, and 4 on the left. Each figure has one arm raised.	 A 3D diagram showing four figures standing on a grid. Figures 1 and 2 are at the front, 3 and 4 at the back. Figures 1 and 2 have their arms raised.
Random D: Head Down Star	
 A 2D diagram showing four figures in a square formation, head down. Figure 1 is at the top, 2 on the left, 3 at the bottom, and 4 on the right.	 A 3D diagram showing four figures standing on a grid, head down. Figures 1 and 2 are at the front, 3 and 4 at the back. Figures 1 and 2 have their arms raised.
Random H: T-Bird	
 A 2D diagram showing four figures in a vertical line. Figure 1 is at the top, 2 in the middle, 3 at the bottom, and 4 at the very bottom.	 A 3D diagram showing four figures standing on a grid. Figures 1 and 2 are in the middle, 3 and 4 are at the ends. Figures 1 and 2 have their arms raised.
Random E: The Wave	
 A 2D diagram showing four figures in a zig-zag line. Figure 1 is at the top left, 2 in the middle left, 3 at the top right, and 4 at the bottom right.	 A 3D diagram showing four figures standing on a grid. Figures 1 and 2 are at the front, 3 and 4 at the back. Figures 1 and 2 have their arms raised.

Total number of points in Round 1 -- 4 points

Round 2

(Round 2 of 5 -- Advanced class)



Total number of points in Round 2 -- **5 points**

Round 3

(Round 3 of 5 -- Advanced class)

Block 2: Claw

Part 1: Claw

Part 2: Inter

Part 3: Claw

Random C: Shoe Shine/Foot Fetish

Block 5: Mixed Rotating Accordion

Part 1: Mixed Accordion


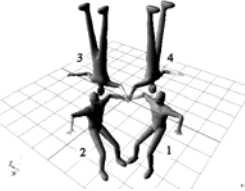
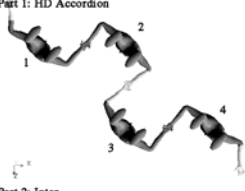
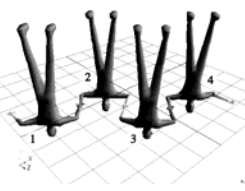
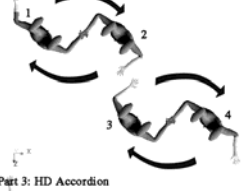
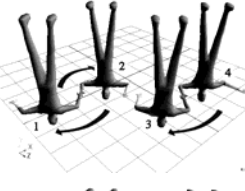
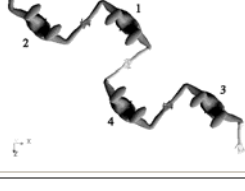
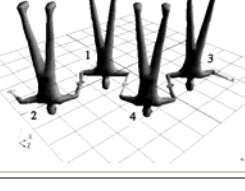
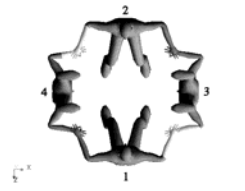
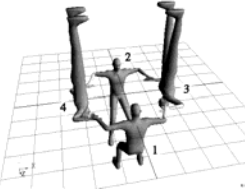
Part 2: Inter

Part 3: Mixed Accordion

Total number of points in Round 3 -- **5 points**

Round 4

(Round 4 of 5 -- Advanced class)

Random F: Double Joker	
	
Block 3: Head Down Rotating Accordion	
Part 1: HD Accordion 	
Part 2: Inter 	
Part 3: HD Accordion 	
Random G: Mixed Star	
	

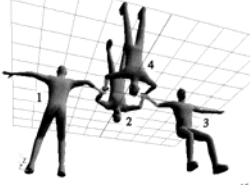

Total number of points in Round 4 -- **4 points**

Round 5

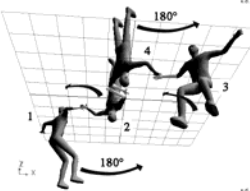
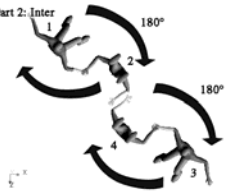
(Round 5 of 5 -- Advanced class)

Block 6: Snowflake

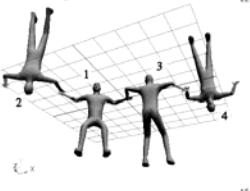
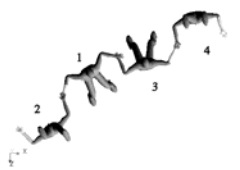
Part 1: Snowflake



Part 2: Inter

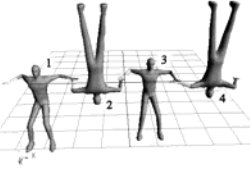



Part 3: Bent T-Bird

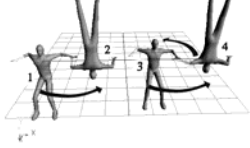



Block 5: Mixed Rotating Accordion

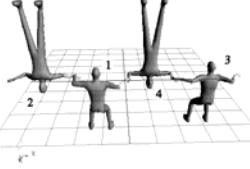

Part 1: Mixed Accordion



Part 2: Inter



Part 3: Mixed Accordion



Total number of points in Round 5 -- **4 points**